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Modelling and Optimization: All Meals for a Dollar

June 16, 2010

Introduction

Linear Programming

Vertex enumeration



Modelling and optimization

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- The decisions are modelled as decision variables
- The constraints and the objective are stated in terms of the decision variables
- If the constraints and objective are linear functions, it is called a linear program

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Diet problem

• Situation: You need to choose some food in the supermarket to feed yourself properly for just \$1 per day.

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- Objective Eat for less than \$1.

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Sample data

	Food	Serv.	Energy	Protein	Calcium	Price	Max
	-	Size	(kcal)	(g)	(mg)	(cents)	Serv.
x_1	Oatmeal	28g	110	4	2	3	4
x_2	Chicken	100g	205	32	12	24	3
x_3	Eggs	2 large	160	13	54	13	2
x_4	Whole Milk	237cc	160	8	285	9	8
x_5	Cherry Pie	170g	420	4	22	20	2
x_6	Pork w. beans	260g	260	14	80	19	2
	Min. Daily Amt.		2000	55	800		

The decision variables are $x_1, x_2, ..., x_6$. Fractional servings are allowed. From *Linear Programming*, V. Chvátal, 1983

Linear programming formulation for diet problem

 $\begin{array}{ll} \mbox{minimize} & 3x_1 + 24x_2 + 13x_3 + 9x_4 + 20x_5 + 19x_6 \\ \mbox{subject to} & 0 \leq x_1 \leq 4 \\ & 0 \leq x_2 \leq 3 \\ & 0 \leq x_3 \leq 2 \\ & 0 \leq x_4 \leq 8 \\ & 0 \leq x_5 \leq 2 \\ & 0 \leq x_6 \leq 2 \end{array}$

 $110x_1 + 205x_2 + 160x_3 + 160x_4 + 420x_5 + 260x_6 \geq 2000$

 $4x_1 + 32x_2 + 13x_3 + 8x_4 + 4x_5 + 14x_6 \geq 55$

 $2x_1 + 12x_2 + 54x_3 + 285x_4 + 22x_5 + 80x_6 \geq 800$

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General linear programming problem

$$max \ z = c_1 x_1 + c_2 x_2 + \dots + c_n x_n$$

s.t. $a_{11}x_1 + a_{12}x_2 + a_{1n}x_n \le b_1$
 $a_{21}x_1 + a_{22}x_2 + a_{2n}x_n \le b_2$
.....
 $a_{m1}x_1 + a_{m2}x_2 + a_{mn}x_n \le b_m$
 $x_1 > 0, \ x_2 > 0, \ \dots, \ x_n > 0$

• $x_1, x_2, ..., x_n$ are the decision variables

General linear programming problem

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 $a_{m1} x_1 + a_{m2} x_2 + a_{mn} x_n \leq b_m$
 $x_1 \geq 0$ $x_2 \geq 0$ $x_n \geq 0$

- $x_1, x_2, ..., x_n$ are the decision variables
- c₁, c₂, ..., c_n, b₁, b₂, ..., b_m and a₁₁, ..., a_{ij}, ..., a_{mn} are input data

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Simplex Method



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Simplex Method



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- George Dantzig invented the simplex method to solve linear programs during WWII.
- "In terms of widespread application, Dantzig's algorithm is one of the most successful of all time: Linear programming dominates the world of industry..."
- It gave rise to the field of Operations Research (OR).

Operations Research faculty at Stanford (1969)



George Dantzig is on the far left, then Alan Manne, Frederick Hillier, Donald Iglehart, Arthur Veinott Jr., Rudolf E. Kalman, Gerald Lieberman, Kenneth Arrow and Richard Cottle.

Linear Programming

Vertex enumeration

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Sensei and Seito



Vasek Chvátal

Another OR graduate from Stanford

Hatoyama

file:///C:/cygwin/home/avis/talks/allmeals/hatoy



In The Media



"Japan's former prime minister, Yukio Hatoyama, could not apply math modeling to solving two pressing political problems......"

"Before entering politics, Hatoyama in the 1970s received a Ph.D in engineering in a field called operations research, which employs applied mathematics to solve complex problems, at Stanford University."

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Linear programming solution

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• $x_1 = 4, x_2 = 4.5, x_6 = 2$. Cost is 92.5 cents.

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- $x_1 = 4, x_2 = 4.5, x_6 = 2$. Cost is 92.5 cents.
- Where are the chicken, eggs and pork?
- Do I have to eat the same food every day?

Outline

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Ask the right question!

• Q: What are all the meals I can eat for at most \$1?

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- Q: What are all the meals I can eat for at most \$1?
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- Q: Can you give me some different meals at least?

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Ask the right question!

- Q: What are all the meals I can eat for at most \$1?
- A: An infinite number! Add any small amount
- Q: Can you give me some different meals at least?
- A: Yes! In fact I can describe all possible meals for under \$1

Any solution to these inequalities is a possible meal

All Meals for a Dollar

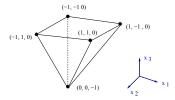
 $3x_1 + 24x_2 + 13x_3 + 9x_4 + 20x_5 + 19x_6 \le 100$ $0 < x_1 < 4$ $0 < x_2 < 3$ $0 < x_3 < 2$ $0 \leq x_4 \leq 8$ $0 < x_5 < 2$ $0 < x_6 < 2$ $110x_1 + 205x_2 + 160x_3 + 160x_4 + 420x_5 + 260x_6 \geq$ 2000 $4x_1 + 32x_2 + 13x_3 + 8x_4 + 4x_5 + 14x_6 >$ 55 $2x_1 + 12x_2 + 54x_3 + 285x_4 + 22x_5 + 80x_6 \geq$ 800 Vertex Enumeration Problem: Compute all vertices of this polyhedron.

A more useful solution

	1	All mer	nus fo	or a	\$1	
	-					
dl (1	7) Ext	reme				
	· ·	the Diet	Proble	m wit	h Budge	t \$1.00
		Chicken				
	meal		00		Pie	Beans
92.5	4.	0	0	4.5	2.	0
97.3	4.	0	0	8.	0.67	0
98.6	4.	0	0	2.23	2.	1.40
L00.	1.65	0	0	6.12	2.	0
L00.	2.81	0	0	8.	0.98	0
L00.	3.74	0	0	2.20	2.	1.53
L00.	4.	0	0	2.18	1.88	1.62
L00.	4.	0	0	2.21	2.	1.48
L00.	4.	0	0	5.33	2.	0
L00.	4.	0	0	8.	0.42	0.40
L00.	4.	0	0	8.	0.80	0
L00.	4.	0	0.50	8.	0.48	0
L00.	4.	0	1.88	2.63	2.	0
L00.	4.	0.17	0	2.27	2.	1.24
L00.	4.	0.19	0	8.	0.58	0
L00.	4.	0.60	0	3.73	2.	0
100.	4.	0	1.03	2.21	2.	0.78

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Example in \mathbb{R}^3



H-representation:

$$1 - x_1 + x_3 \ge 0$$

$$1 - x_2 + x_3 \ge 0$$

$$1 + x_1 + x_3 \ge 0$$

$$1 + x_2 + x_3 \ge 0$$

$$- x_5 \ge 0$$

V-representation:

$$v_1 = (-1, 1, 0), v_2 = (-1, -1, 0), v_3 = (1, -1, 0),$$

 $v_4 = (1, 1, 0), v_5 = (0, 0, -1)$

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Convex Hull and Vertex Enumeration

A convex polyhedron P in R^d has two representations:

H-representation:

A set of *m facet* generating inequalities.

 $P = \{x \in \mathbb{R}^d \mid b + Ax \ge 0\}$

V-representation:

A set of vertices v_1, \dots, v_s and extreme rays z_1, \dots, z_u . $P = \{x \in \mathbb{R}^d \mid x = \sum_{i=1}^s \lambda_i y_i + \sum_{j=1}^u \mu_j z_j,$ $\lambda_i \ge 0, \mu_j \ge 0, \sum_{i=1}^s \lambda_i = 1\}.$

Vertex Enumeration Problem:

H-representation => V-representation

Facet Enumeration Problem:

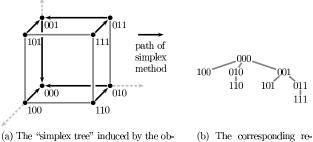
V-representation => H-representation

Outline

Vertex enumeration

Reverse search algorithm

http://cgm.cs.mcgill.ca/ avis/C/lrs.html



jective $(-\sum x_i)$.

(b) The corresponding reverse search tree.

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